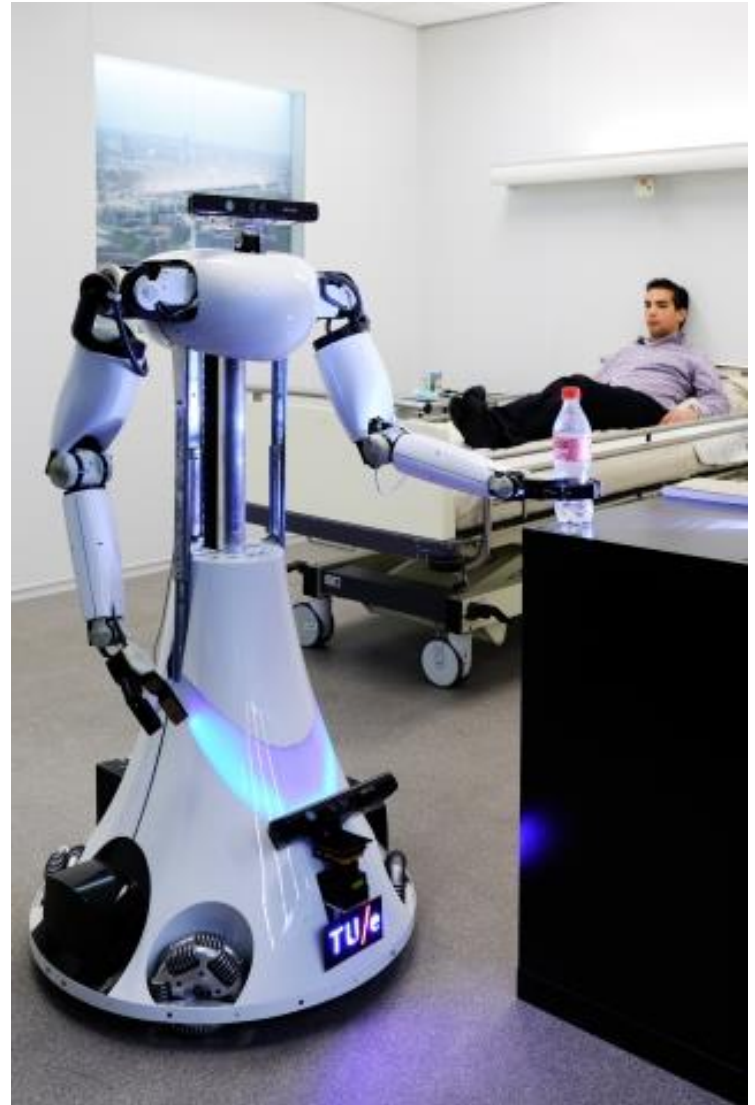


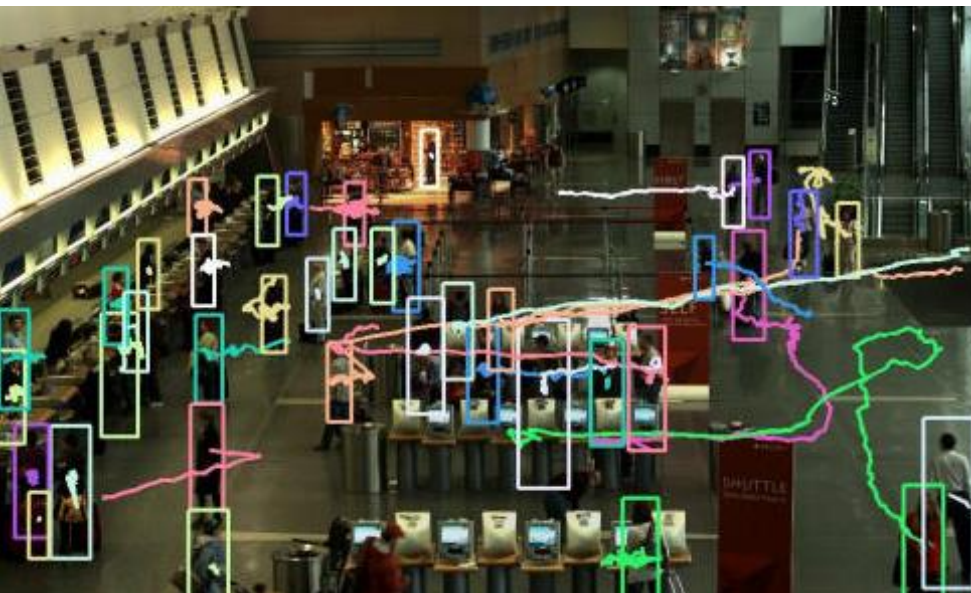
# Multiple face detection and tracking under occlusion

Raymond  
Koopmanschap



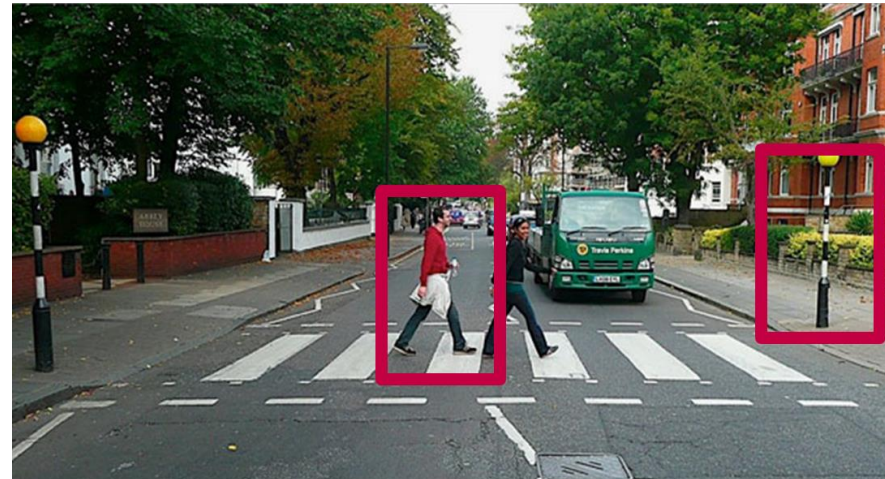
# Introduction

- Detection and tracking applications



# Challenges

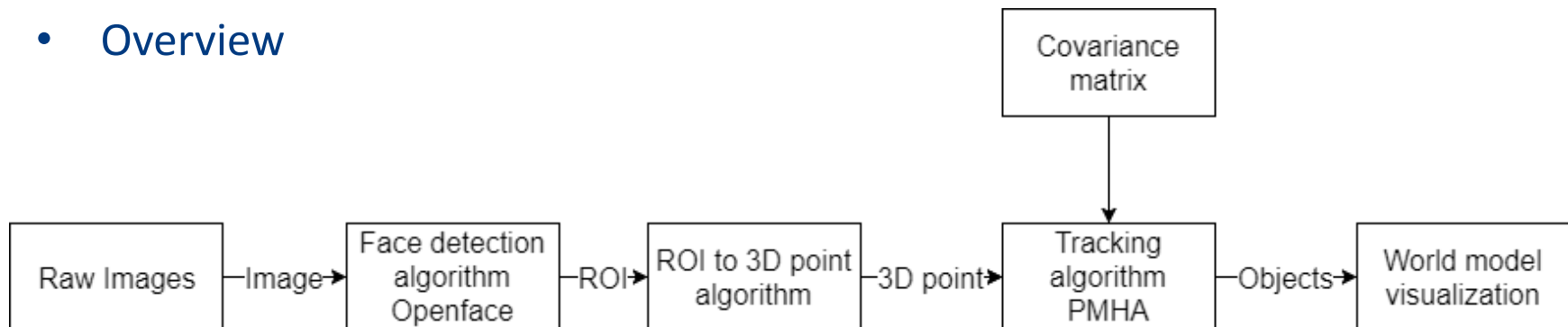
- Changes in the position and scale of object
- False positives and negatives
- Partial or full occlusion



# Solving those challenges (an overview)

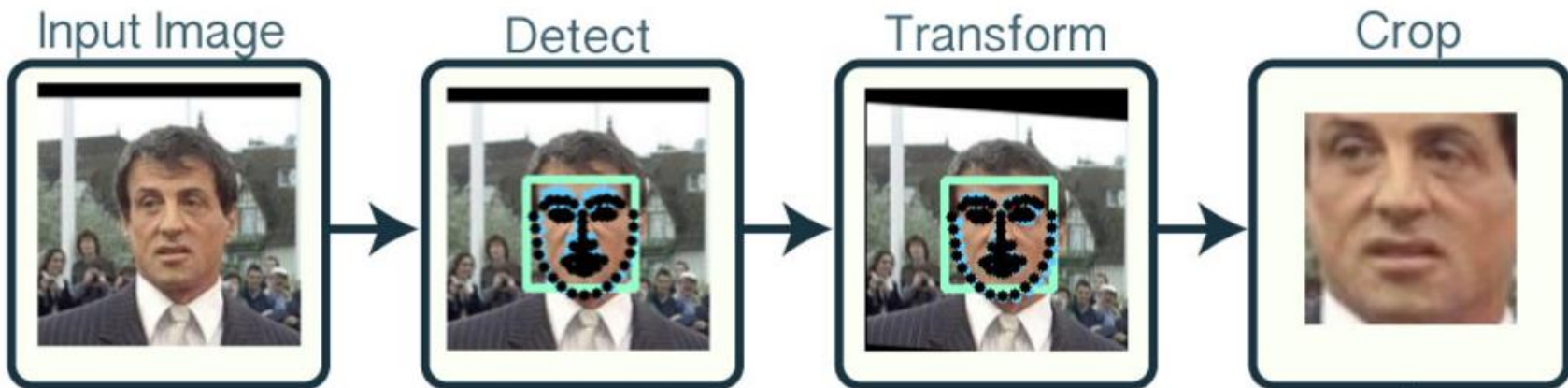
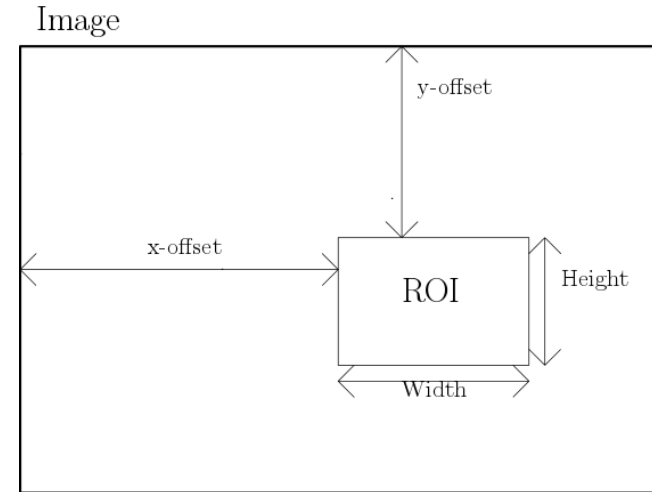
- Face detection algorithm with good performance
  - Low false positives and negatives
- A multiple hypothesis tracker
  - Maintain multiple hypothesis
  - Delay ambiguous situations until new evidence

- Overview



# Face detection

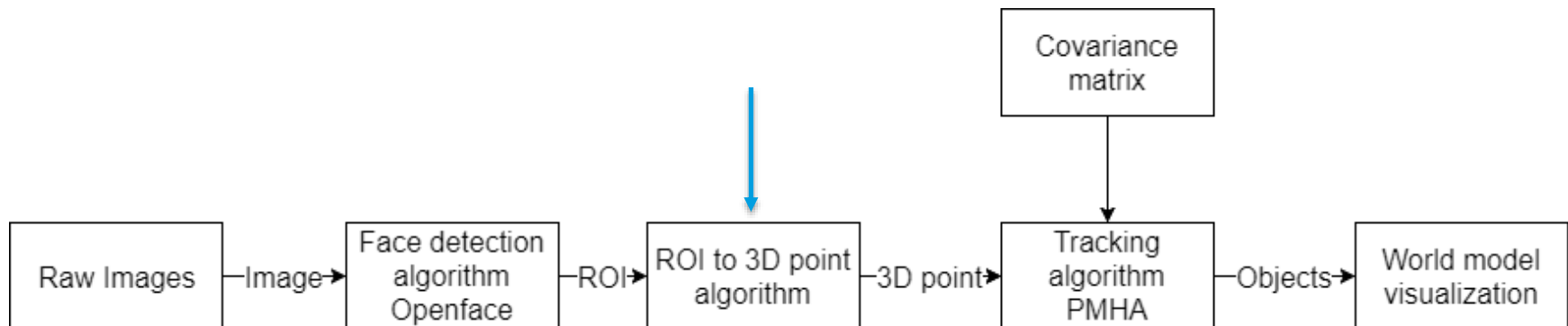
- Openface<sup>1</sup>
- Low false positives and negatives<sup>2</sup>
- Transforms faces to feed a neural network
- Input → Raw RGB image
- Output → ROI



[1] Brandon Amos, Bartosz Ludwiczuk, and Mahadev Satyanarayanan. OpenFace: A general-purpose face recognition library with mobile applications. 2016.  
[2] Brandon Amos, Bartosz Ludwiczuk, and Mahadev Satyanarayanan. Models and Accuracies - OpenFace. <http://cmusatyalab.github.io/openface/models-and-accuracies/>.

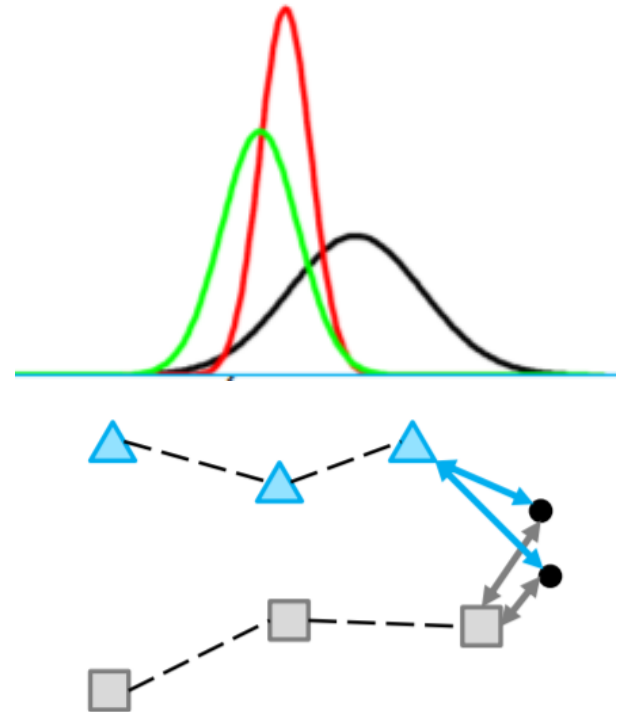
# ROI to 3D point

- Need to match input tracking algorithm
- Converting ROI to x,y,z position
- Uses depth information
- Reference frame



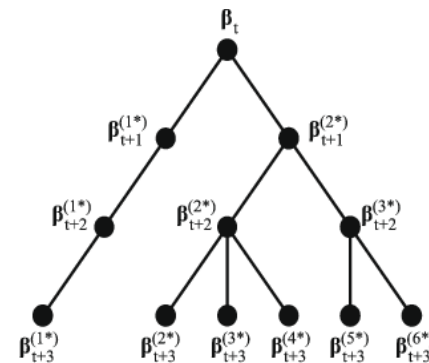
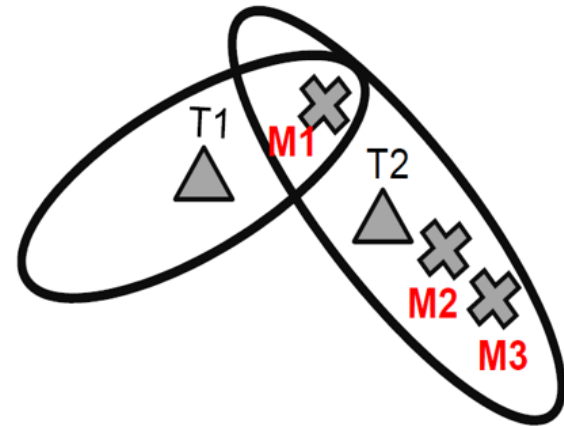
# Comparing tracking algorithms

- Tracking algorithms GNN, JPDAF, MHT
- Most tracker algorithms basics
  - Kalman filter prediction
  - Data association
  - Kalman filter update
- Occlusion handling
  - Lost track
- MHT occlusion handling capabilities



# The multiple hypothesis tracker

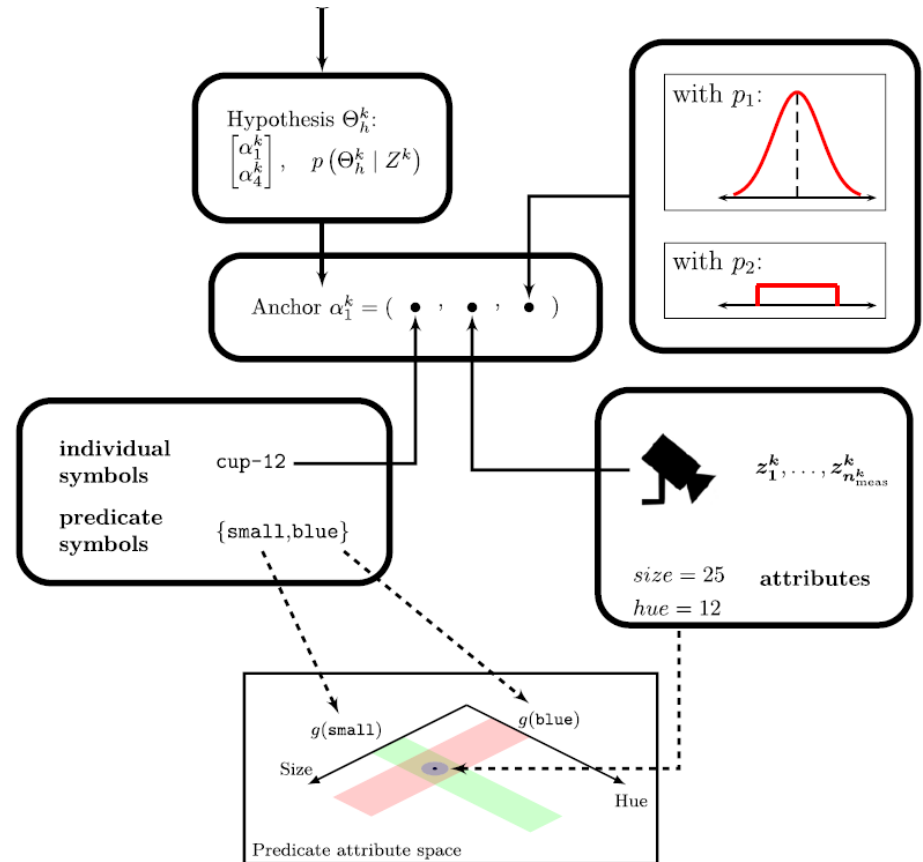
- Maintains multiple hypotheses
  - Each hypothesis tracks with covariances
- Chooses most probable state
- Gate computation
  - Remove unlikely associations
- Forming hypothesis
  - 3 scenarios per measurement
  - Unknown number of measurements
- Increase computational efficiency
  - N most probable hypothesis





# Probabilistic multiple hypothesis anchoring<sup>3</sup>

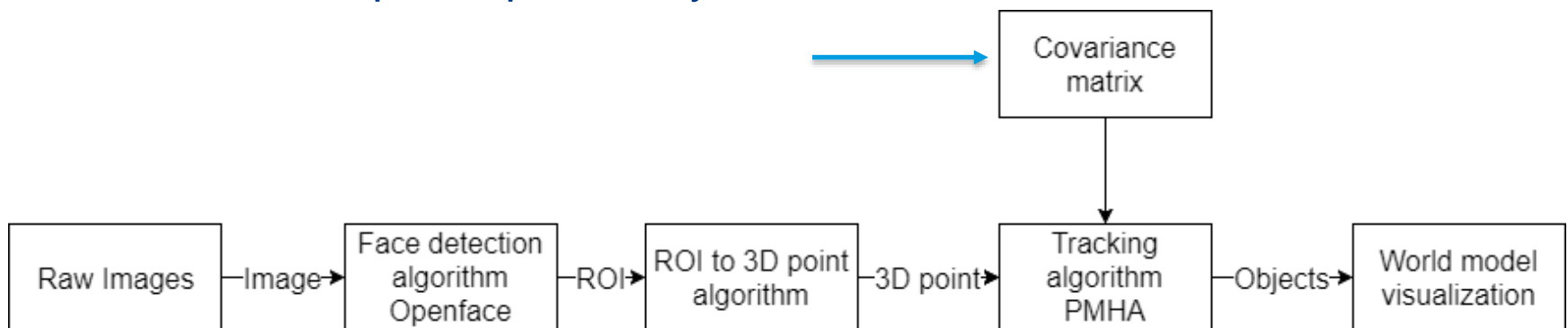
- Extension of MHT
- Probabilistic anchoring
  - Represents an object
- A multiple model approach
  - Constant velocity
  - Uniform distribution
- Handling occlusion
  - Fixed Gaussian
- Motion model uncertainty
- Choosing prior probabilities



# Adding covariance matrix

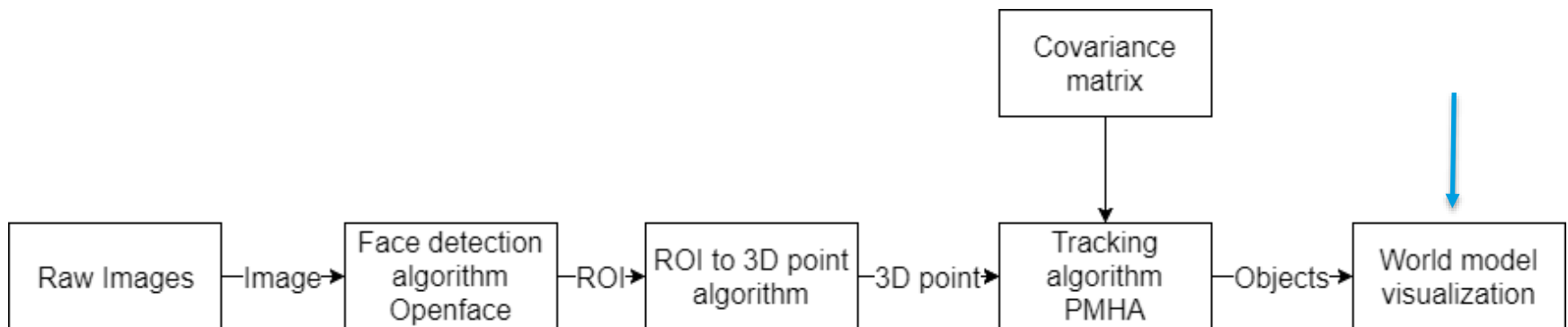
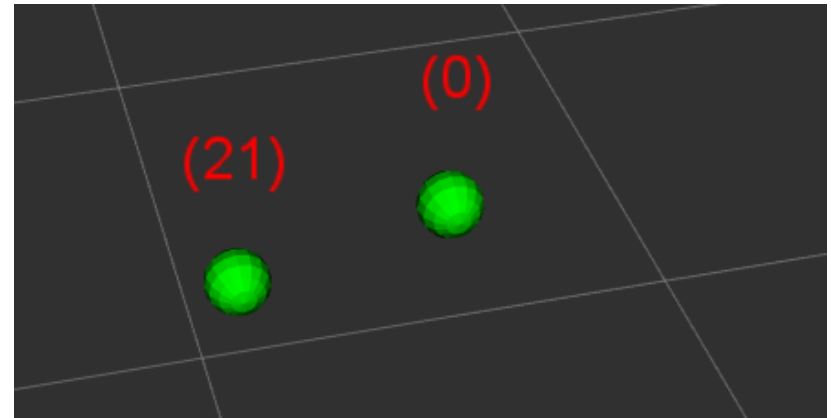
- Indicate spread of measurement
- Needed for PMHA
- Not too high  $\rightarrow$  one object becomes two
- Not too low  $\rightarrow$  two objects become one
- Testing on real person
  - Check depth dependency

$$\begin{bmatrix} \text{Var}(X) & \text{Cov}(X, Y) & \text{Cov}(X, Z) \\ \text{Cov}(X, Y) & \text{Var}(Y) & \text{Cov}(Y, Z) \\ \text{Cov}(X, Z) & \text{Cov}(Y, Z) & \text{Var}(Z) \end{bmatrix}$$

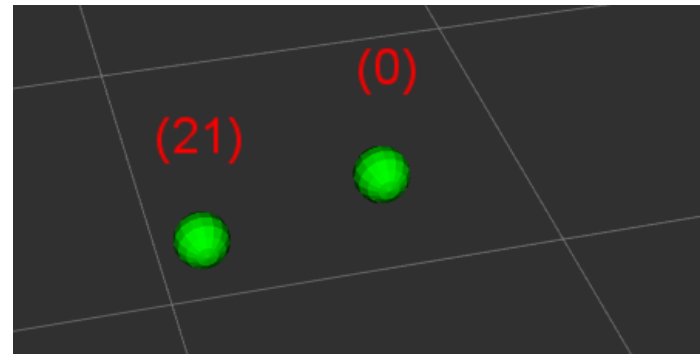
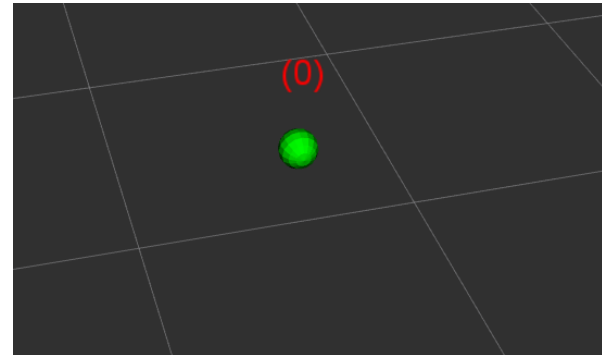
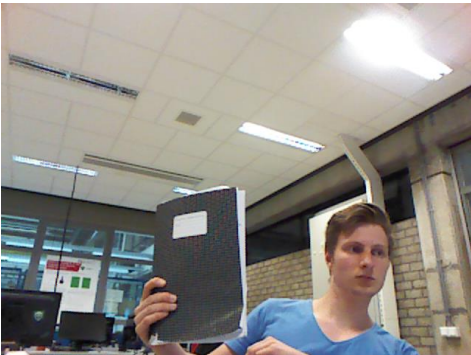
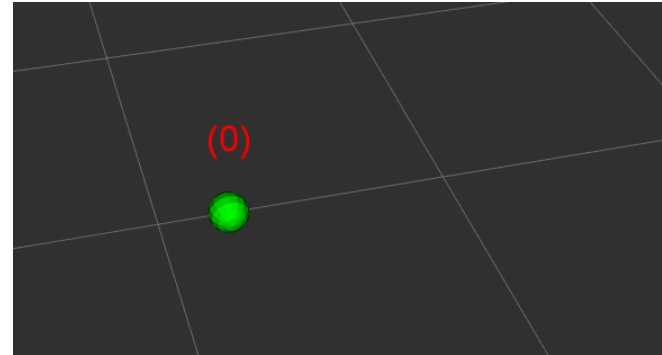


# World model visualization

- Output PMHA
  - Class
  - Mean
  - Covariance matrix
  - ID

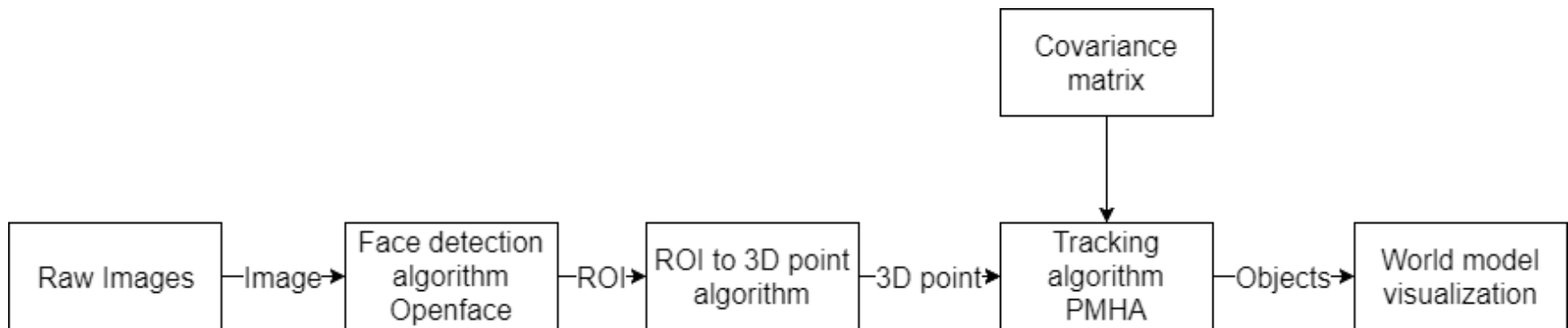


# Measurements and results



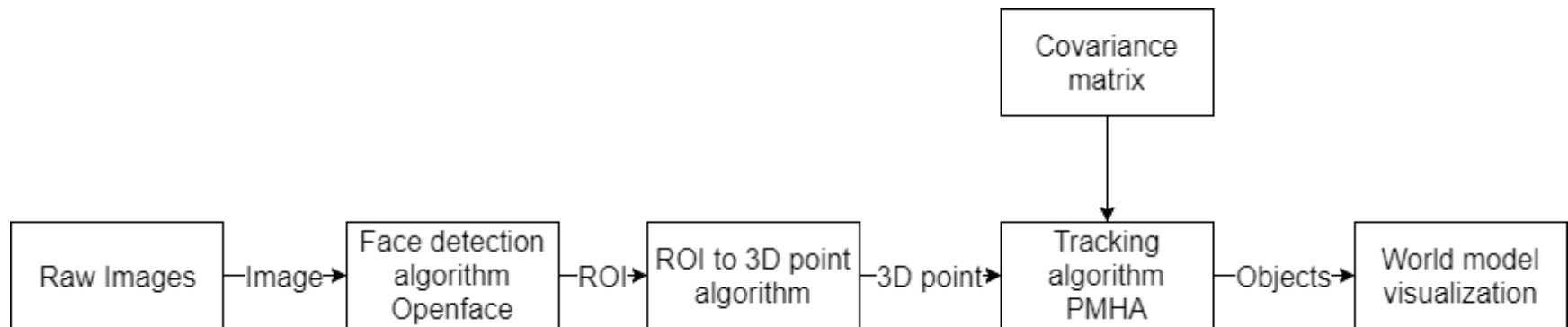
# Conclusion

- Detection and tracking
- Openface
- Occlusion handling
- Covariance matrix
- PMHA



# Future work

- Adding different class: e.g. torso
- Face and torso matching
- More robust people tracking
- Added covariance matrix speed dependent



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